InterVLAN Routing On TSW212

Contents

- <u>1 Summary</u>
- <u>2 Setting up VLANs</u>
 - 2.1 Tag based VLAN setup
 - 2.2 Creating VLAN interfaces
- <u>3 Setting up DHCP servers</u>
- <u>4 Static Routes</u>
- <u>5 Testing InterVLAN routing</u>

Summary

In this example, we will show how to manage VLAN-to-VLAN communication while only using a manageable TSW device. A switch, by default, operates at Layer 2 of the OSI model, which means it forwards data frames based on MAC addresses within a single broadcast domain. VLANs (Virtual LANs) allow for the logical segmentation of this broadcast domain, creating separate broadcast groups to enhance security and manage network traffic more effectively. However, devices in different VLANs cannot communicate directly. This is where interVLAN routing is required. InterVLAN routing allows devices in different VLANs to exchange data packets by forwarding them through a Layer 3 device, usually a router or like in this case a layer 2 switch with some of the layer 3 functionalities.

Setting up VLANs

In this example, we will be setting up Tag-Based VLANs. This method lets us assign different VLANs to a single switch port, giving us more flexibility with our network layout.

Tag based VLAN setup

To create a VLAN follow all the steps below:

- Access your device via *WebUI* by typing your switch private IP in your browser.
- Next, navigate to $\textbf{Network} \rightarrow \textbf{VLAN}$
- Now you will need to create 2 new VLAN's by entering VLAN name (for example: *VLAN2* and *VLAN3*) and clicking \blacksquare

×

- Press "Edit" button on your newly created VLAN instance.
- Assign your VLAN ID to your preferred port (I have used port 2 for this example)

×

Creating VLAN interfaces

Navigate to Network \rightarrow Interfaces

Add a new instance, by entering your preferred name and pressing the 🗷 button. A new window for your interface configuration will pop up:

- 1. Make sure you enable you interface.
- 2. For a protocol select *Static*.
- 3. Select the VLAN you are making your interface for.
- 4. Enter the IPV4 address of your choice (IP addresses of your VLAN subnets have to be different).
- 5. Enter your preferred subnet mask for your IPV4 address (for example: if you have subnet 192.168.20.0 enter subnet mask 255.255.255.0).

×

Setting up DHCP servers

To set up DHCP servers for your created VLANs head to **Network** \rightarrow **DHCP** and add new instance by selecting your created *VLAN interfaces* and clicking \boxtimes button. \boxtimes In the pop up window make sure **DHCPv4** - *enabled* and **DHCPv4** mode is selected as *Server*. \boxtimes

Static Routes

Static routes have to be set for subnets to allow communication between the VLANs.

- Head to the **Network** → **Static Routes** and create static routes for your *VLAN subnets*.
- 1. Select *interface* Your created VLAN interface (for example VLAN3(1);VLAN2(2)).
- 2. Enter the *target IP address* (the address of your VLAN subnet that you are trying to reach)
- 3. Enter the target *IPV4-netmask*
- 4. Enter *IPV4-Gateway* (the IP address of your VLAN interface which is used for leaving its network).

Once the static routes are created click on **Save & Apply**.

Field	Value	Description
Interface	static dhcp dhcp6; default: static	The zone where the target network resides.
Target*	ip4; default: none	Destination network address.
IPv4-Netmask*	^a netmask; default: none	A netmask is used to divide an IP address into sub- networks (subnets). Combined together, the 'Netmask' and 'Target' values define the exact destination network or IP address to which this route applies.
IPv4-Gateway	ip4; default: none	A gateway can be any machine in a network that is capable of serving as an access point to another network. Traffic that matches this route will be directed over the IP address specified in this field.

MTU	integer [689200]; default: 1500	Sets the maximum transmission unit (MTU) size. It is the largest size of a protocol data unit (PDU) that can be transmitted in a single network layer transaction.
Route Type	unicast local broadcast multicast unreachable prohibit backhole anycast custom ; default: unicast	 Selects route type. Each type specifies a different behavior for the route: unicast - most common type of route, simply describes a path to a destination. local - routes of this type are added to the 'local' routing table and used only for locally hosted IPs. broadcast - routes of this type are added to the 'local' routing table and used by link layer devices that support the broadcast address principle. multicast - used for distribution of multicast traffic. unreachable - sends an ICMP "unreachable" response to the source address when a request for a routing decision returns a "destination with an unreachable route type" message. prohibit - used to prohibit traffic to specified host or network. When a destination is prohibited, the kernel sends a 'Network is unreachable' response the source address. blackhole - packets that match this type of route are discarded without any response. anycast - provides a possibility to route incoming requests to multiple different network locations. custom does not use any of the predefined route types.

Testing InterVLAN routing

Once the VLANs and static routes are set up, we can test the communication between VLANs by pinging end devices from different VLANs. \blacksquare